



*A perfect camp day*

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## *First part of the day: Introduction*

A fun way for everyone to meet each other and to get the body moving!

- Children stand in a circle (since there are not that many children).
- The first camper says their names and create a dance move.
- The next person states their name, imitates the dance move that the previous person says and creates their own dance move.

(Takes about 15-30 minutes)

# ***Hula hoop contest***

Materials: hula hoops

(Take about 15 minutes)

Purpose: Children continue  
to move and have fun!

Whoever hula hoops the  
longest, gets to go first in the  
next game.





# *Modified Scavenger Hunt*

Who doesn't LOVE a scavenger hunt? This fun game takes kids around the area and helps them use their logic to find all the "prizes" and teaches cooperation.

- 10 items are hidden
- Children are given a treasure hunt map.
- Kids work together to find the items



# *Lunch Break*

Kids have a picnic with their bagged lunch on separate blankets. Time to relax and take a break!





# ***Arts and Crafts: Dreamcatchers***

This expressive design is easy for all kids to create and generates a perfect wall hanging for their room.

- Dreamcatchers are native American in origin and are believed to catch bad dreams.

# *Pictionary*

Storytelling: An exciting way to keep your children engaged with books and writing.

- Children write a two-line story and put their folded paper in a jar.
- Children pick out their paper and then physically act out the story
- Children then guess what the story is about.





# *Arts and Crafts: Dotted Art*

Camper will create a scene using “dotism” Using sharpies and paper, your child can create a beautiful piece that can be displayed in their room.



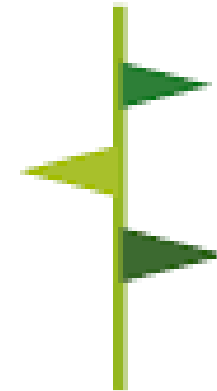
# *The end of the day*

- To end the day, we wind down with a game.
- The rose is the good part of their day, the bud is what they are looking forward to and the thorn is the bad part of their day!

**Rose**



**Thorn**



**Bud**

